



Welcome to the Lawrence Park Disc Golf Challenge.
This is an 18 hole course.

Maps

A map of both front 9 (F9) and back 9 (B9) courses can be found at the end of this document.

Dogs

Dogs are to be leashed at all times and be picked up after. Dog waste stations are available at the park. This is according to City Ordinance.

Trash

Trash receptacles are available at the park. Please use them to help keep the park looking nice.

Course Etiquette

Please remember you are in a public park and play requires high standards of conduct and courtesy toward other park users. Treat the park landscape and its natural features with respect. This includes putting trash in the proper receptacles.

Suggestion/Comments

Suggestion/Comments are greatly appreciated. Please direct your comments to the Kalispell City Parks and Recreation office: 306 First Ave. East, (406) 758-7848, vhemsley@kalispell.com

Course Play and Rules

The general concept of disc golf is to start at a tee pad and throw a disc toward a hole target and hit the target. The person with the least amount of throws wins.

A Hole is the area between, and including, the tee pad and hole target. Nine or eighteen holes make up a game.

Tee Pads and Hole Targets are what make up the disc golf course. Tee Pads, found at the beginning of each hole, are rectangle areas (10 feet x 5 feet) lying flat with the ground. Hole targets, found at the end of each hole, are baskets or poles. These targets are about four feet high.

Throwing Order: To begin the game; decide who will throw first, second and so on. After teeing off, the player whose disc is farthest away from the hole target always throws first. The player with the least amount of throws on the previous hole is the first to tee off on the next hole.

Tee Off is the first throw a player generates to start a hole. Tee throws must be made from the tee pad.

Lie: The spot where a disc comes to a stop after it has been thrown. A thrower's forward foot must be within 6 inches of the lie as the next throw is executed.

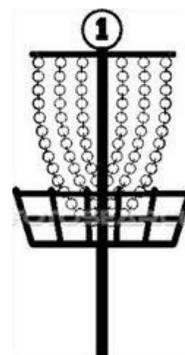
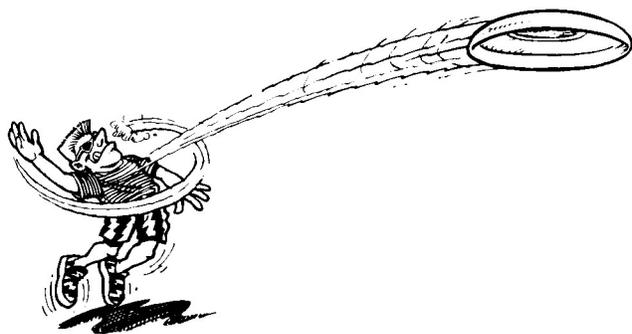
Unplayable Lie: Any disc that comes to rest more than 6 feet above the ground or in any hazard such as water or bushes. After declaring an unplayable lie the disc must be thrown from a new lie 3 feet into a throwable area, but not closer to the hole target. A one throw penalty is counted.

Penalty: Penalties are counted by adding one throw, per penalty, to a player's score.

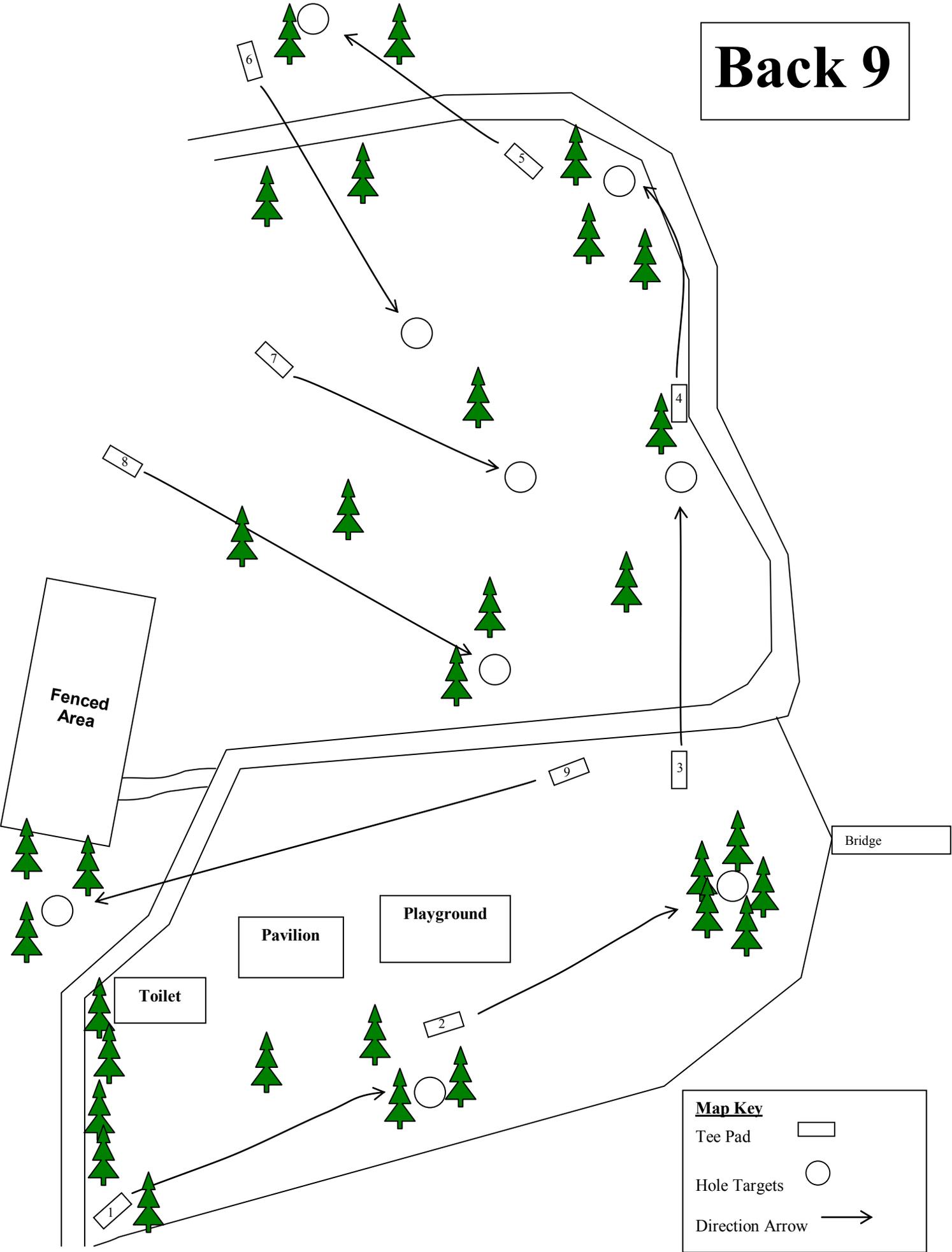
Putt Throw: A throw made within twenty feet of a hole target. Falling or jumping putts are not allowed (see lie).

Completion of Hole: A disc that successfully goes into a basket or hits a pole completes the hole. The # of throws it took to complete a hole is your score for that hole. The score for each hole is marked on a score sheet.

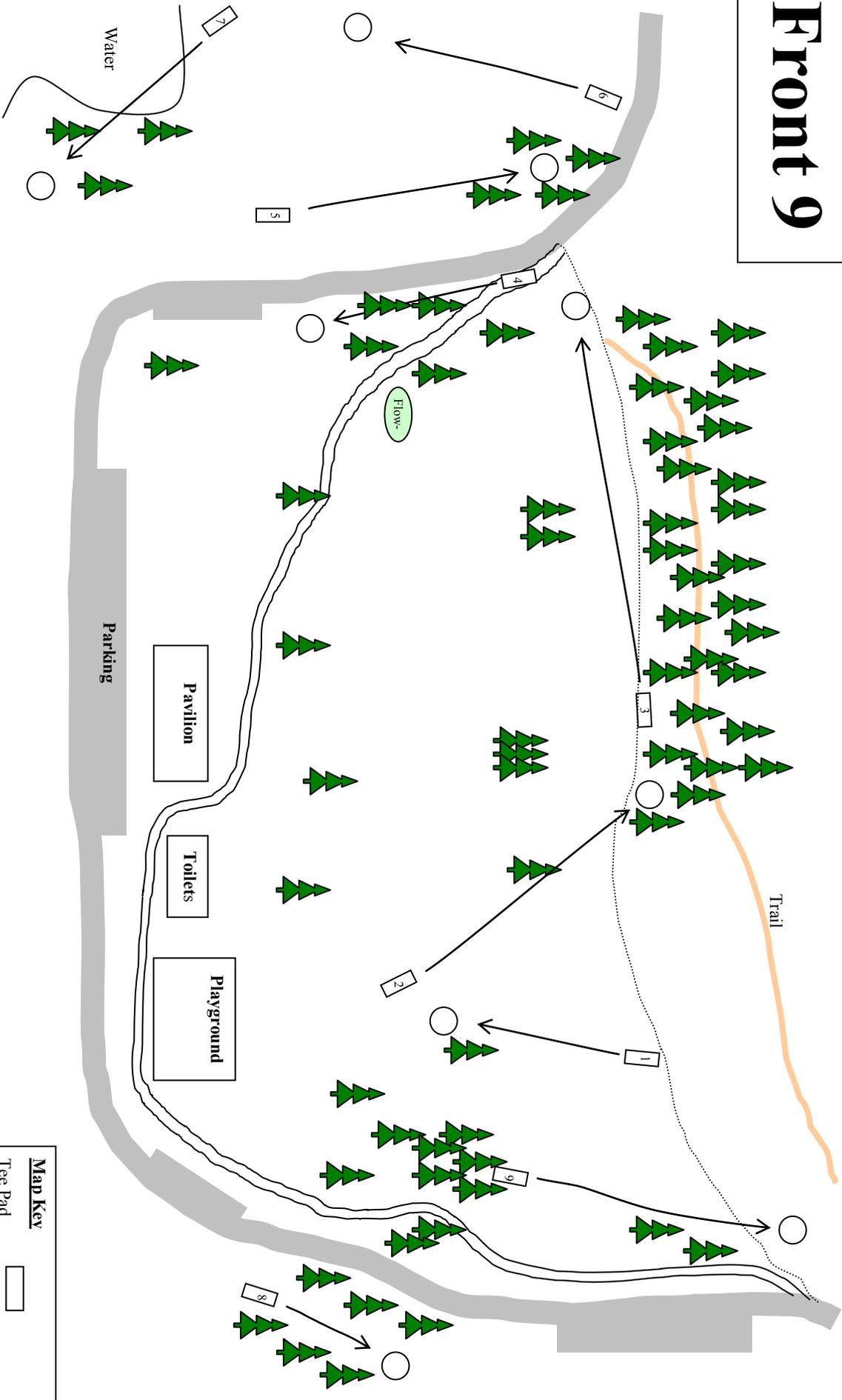
Scoring: Score is determined by the number of throws it takes a player to successfully complete a hole, plus any penalties (see penalty). Add up the scores from all nine or eighteen holes, this is your total score. The person with the lowest total score wins. Score sheets can be obtained at the Kalispell City Parks and Recreation office.



Back 9



Front 9



Map Key

- Tee Pad 
- Hole Targets 
- Direction Arrow 